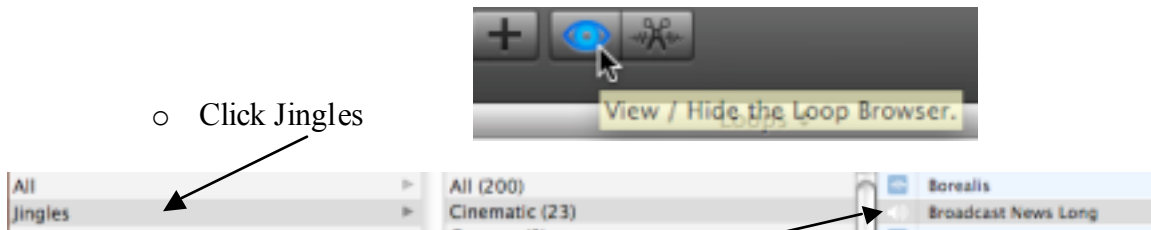


Adding Music and Sound Effects In Garage Band

- **Save Your Work**
 - Saving frequently will help avoid the loss of any of your hard work
- **Choose Your Music**
 - Click on the eye button, the hover label reads “View/Hide Loop Browser”, in the lower left area of the screen to bring up the directories



- Click Jingles
- To preview a music cut, click it and it will play through the headset
- **Move Your Recordings Around**
 - move the slider to the left to compress the track segments so that they are all visible
 - Segments can be selected and moved
 - to simultaneously move all segments
 - click the Edit menu
 - click Select All (all segments will highlight)
 - click and drag on any segment to make them all move as a group
 - to move a group of selected segments
 - hold the Shift key and click on the segments to be moved (they will highlight)
 - click and drag on one of the highlighted segments and move them as a group
- **Add Music**
 - Click and drag the selected music cut from the bottom area of the screen onto the Jingles track
 - Make sure that the downward blue triangle is lit on the Jingles track line (not the upward yellow arrow)—makes the music auto-fade as the voice segment overlaps and kicks in
 - Repeat for the 2nd, 3rd (or other subsequent) music segments
- **Add Sound Effects**
 - Follow the same procedures as for Add music
 - Note: when adding a sound effect track, as it is dragged and dropped to the active track area, it will name the track using the category to which it belongs (example: if you add the cow “moo” sound, as it is dropped in the track area, the track name will appear as “Animals”)